We first need to install the tools necessary for program development. These are among others:

- A compiler for the C programming language such as gcc or clang,
- a proper text editor like gedit or gnome-builder,
- the GTK+ library and its dependencies as well as
- a few other useful tools (debugger, UI design programs, Meson, ...).

1 Arch GNU/Linux

The following terminal command installs the tools:

```
# pacman -Syu --needed base-devel gtk3 gnome-builder
git gdb valgrind glade meson gtranslator
```

2 Fedora

The following terminal commands install the tools:

```
$ sudo dnf upgrade
$ sudo dnf groups install "Development_Tools"
$ sudo dnf groups install
   "C_Development_Tools_and_Libraries"
$ sudo dnf install gtk3-devel gnome-builder devhelp
   gtranslator glade meson
```

3 Debian and Ubuntu

The following terminal commands install the tools:

```
$ sudo apt-get update
$ sudo apt-get upgrade
$ sudo apt-get install build-essential git valgrind
libgtk-3-dev gtk-3-examples gnome-builder glade meson
gtranslator devhelp
```

4 Guix

\$ guix package -i devhelp gcc-toolchain gtk+ pkg-config
valgrind gettext-minimal meson ninja glade --fallback

5 OS X

Use VirtualBox! Otherwise: You need to install XCode from the Mac App Store and launchit. Then enter the following commands in Terminal.app:

```
$ curl https://git.gnome.org/browse/gtk-osx/plain/
gtk-osx-build-setup.sh > gtk-osx-build-setup.sh
$ chmod +x gtk-osx-build-setup.sh
$ ./gtk-osx-build-setup.sh # maybe execute twice
$ echo 'export PATH="$PATH:~/.local/bin"'
>> ~/.bash_profile
$ . ~/.bash_profile
$ sudo mkdir /usr/local/bin
$ sudo ln -s /usr/bin/python2.7 /usr/local/bin/python2
$ jhbuild bootstrap
$ jhbuild build meta-gtk-osx-bootstrap
meta-gtk-osx-gtk3
$ jhbuild shell
```

Details see: https://wiki.gnome.org/Projects/GTK+/OSX

6 Windows

For many free Unix programs there are Windows versions as well. These can be installed e.g. via MSYS2:

```
https://msys2.github.io/
```

After installing MSYS2 as described on the Web site the following command will install the tools:

```
$ pacman -Syu --needed base-devel git
mingw-w64-x86_64-binutils mingw-w64-x86_64-gcc
mingw-w64-x86_64-pkg-config mingw-w64-x86_64-gtk3
mingw-w64-x86_64-gedit mingw-w64-x86_64-meson
mingw-w64-x86_64-glade
```

GNOME Builder does not exist on Windows, but the gedit text editor can be used. Valgrind is not available either.